




Curriculum Coherence – Year 3 Art and DT

Term 1		Prehistoric Britain – Art Skills
INTENT	IMPLEMENTATION	IMPACT
<p>KNOWLEDGE</p> <p>- Chn will understand how the first artists created their art and why.</p> <p>-Chn will understand how the 'paints' were made and used (e.g. from chalk/coal – using hands).</p>	<p>ACTIVITIES</p> <p>- Chn to look at existing cave art and research how cave artists created their artwork using natural resources.</p> <p>-Chn will describe their opinion of existing cave art.</p> <p>-Chn will explore different textures and using a range of art medium (charcoal, chalk, oil and chalk pastels, sketching pencils).</p> <p>- Chn will copy, trace or freehand sketch prehistoric animals.</p> <p>-Chn will design and create their own piece of cave art.</p> <p>-Chn will evaluate their peers and own work.</p> <p>-Experimentation with the potential of various pencils.</p> <p>-CAD of their design/ideas</p>	<p>OUTCOMES</p> <p>PUPILS will know</p> <p>-Chn will know how cave art was created and why.</p> <p>-Chn will explain the colour choices and how they were created using natural materials.</p> <p>will be able to</p> <p>-Explore rough and smooth textures.</p> <p>-Chn will choose appropriate colour choices.</p> <p>-Chn will recreate realistic cave art.</p> <p>-Develop their use of different art mediums.</p> <p>will understand</p> <p>-How the first artists created artwork.</p> <p>-Why cave art was created (as a way of communication).</p> <p>-How cave artists created their colours using natural resources.</p>
<p>VOCABULARY</p> <p>Texture, rough, smooth, colour choice, chalk, pastel, charcoal, sketching pencils, shading, light/dark,</p>	<p>EXAMPLES OF ARTWORK</p> 	<p>NEXT STEPS IN LEARNING</p> <p>-Chn choose suitable materials and equipment for a task.</p> <p>- Chn will draw to scale and proportion.</p> <p>- Accurate drawings of whole people including proportion and placement.</p>
<p>SKILLS</p> <ul style="list-style-type: none"> • Sketching, drawing of prehistoric animals • Shading (light/dark) • Exploring rough/smooth textures • Using a broad range of mediums (e.g. chalk, pastels, sketching pencils etc). • Appropriate colour choices. • Researching, experimenting, designing, creating and evaluation. • Close observation skills. • Accurate drawings of people and animals. 		
<p>LINKS</p> <p>History – Links to how prehistoric people created art and why</p> <p>Geography – Where in the world cave art has been discovered.</p> <p>Maths – Trial and error.</p> <p>SMSC - Evaluation</p>		