Curriculum Coherence - Year 2 Art and DT



UK and Beyond-Exploring Colour

Values: understanding, quality, resilience

Prior Learning/First Steps: Chn have basic knowledge of how to use a pencil and can complete simple line drawings. They should know the names of the common colours.

INTENT

KNOWLEDGE

- Experiment with tools and surfaces.
- Draw as a way of recording experiences and feelings.
- Discuss use of shadows, use of light and dark.
- Sketch to make quick records.
- Understand how music can influence mood and offer inspiration
- Chn will know the primary colours, how they make all the colours when mixed
- Chn will know the secondary colours
- Chn will understand which colours are contrasting and complementary
- Find out about Piet Mondrian's Composition with Red Blue and Yellow

IMPLEMENTATION

ACTIVITIES

- -During Forest School, chn will explore shades and colour they can find in nature.
- -Chn to attempt colour matching to shades found in nature using a range of art mediums (water colour paint, pastels, chalks, collage).
- -Look at existing artwork and state opinions about it. Also discuss artist's use of colour and tone.
- -Chn to mix own colours

IMPACT

OUTCOMES

PUPILS will know

- -About a range of artists linked to sculpture.
- -How colours have a large range of shades.

will be able to

- -Experiment with shades and colour. They will make several shades beginning with white.
- -Discuss light and dark areas in nature and artwork.
- -Use materials to mould and make a sculpture.
- -Use equipment correctly to mix colours effectively
- -To lighten or darken a shade of colours
- -To shade effectively using a range of pencils (up to 6B).

will understand

-How colour can be used to create/impact mood.

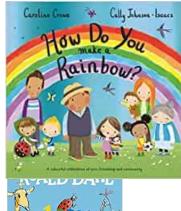
VOCABULARY

Blending, shading, proportion, emotion, replication, accuracy, texture, colour choice, light, dark, primary colours, contrasting colours, complementary colours, tone, secondary colours, 2B -6B pencil, colour wheel

KEY ARTISTS

Henry Moore, Barbara Hepworth, Andy Goldsworthy, Piet Mondrian

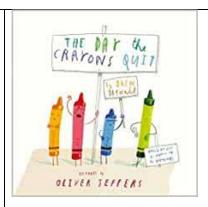
READING OPPORTUNITIES



NC OBJECTIVES:

Pupils should be taught:

- To use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.



SKILLS

- Experiment with tools and surfaces.
- Draw as a way of recording experiences and feelings.
- Discuss use of shadows, use of light and dark.
- Sketch to make quick records.
- Awareness of natural and man-made forms.
- Expression of personal experiences and ideas.
- To shape and form from direct observation (malleable and rigid materials).
- Begin to describe colours.
- Make as many tones as possible (using white).
- Using colour on a large scale. Evaluate their artwork.
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CHALLENGE:

Chn to draw real life objects and try using their knowledge of shading to make them look realistic and 3D.

Chn to explain how to use the colour wheel to make tertiary colours.

SUPPORT:

Encourage and guide appropriate colour choices.

Practise shading with pencils by pressing lightly or hard on the paper.

ASSESSMENT OPPORTUNITIES

Are chn able to make gradual shades using a range of pencils?
Can chn create a gradual range of colours from the colour wheel?
Can chn use equipment correctly and safely?

NEXT STEPS IN LEARNING

- -Chn will use different types of paintbrushes.
- -Chn will try colour mixing.
- -Chn will further their understanding of shape, form, model and construct (malleable and rigid materials).
- -Plan and develop their artwork.
- -Understand and recognise work of other sculptors.

LINKS

Geography – UK and Beyond. PSCHE – Emotions, healthy eating

Forest School – shading of trees/nature/leaves

SMSC

Spiritual – Explore creativity through product design \cdot Explore emotions through design development \cdot Reflection time to access own ideas \cdot Use imagination in individual work and group work \cdot Appreciation of beauty through discovery of materials and design

 $\label{eq:moral-encourage} \textbf{Moral} - \textbf{Encourage} \ respect \ for \ others \ and \ their \ work \cdot Work \ cooperatively \cdot \textbf{Encourage} \ respect \ in \ classroom$ $\ environment \cdot \textbf{Encourage} \ respect \ for \ equipment \cdot \textbf{Promote} \ trust \cdot \textbf{Encourage} \ sustainability \ through \ recycling \ and \ Upcycling \ \textbf{Social} - \textbf{Promote} \ a \ sense \ of \ community \cdot \textbf{Encourage} \ independence \ and \ self-respect \cdot \textbf{Celebrate} \ success \ with \ displays \ and \ exhibitions \cdot \textbf{Encourage} \ group/class \ discussion \cdot \textbf{Promote} \ group \ work \ and \ accept \ roles \ within \ a \ group$

Cultural - Appreciate how culture influences design · Explore a range of materials and equipment used by different cultures · Gain inspiration though visiting exhibitions · Respect diversity of cultural values and beliefs